

**Beal City High School Pacing Guide for Physics**

<b>Beal City High School Pacing Guide for Physics</b>				
<b>Unit 1: Introduction to Science</b>	<b>Chapter</b>	<b>HSCE's</b>	<b>Vocabulary</b>	<b>Pacing</b>
	Chapter 1 : About Science	<p><b>P1.1A</b> Generate new questions that can be investigated in the laboratory or field.</p> <p><b>P1.1B</b> Evaluate the uncertainties or validity of scientific conclusions using an understanding of sources of measurement error, the challenges of controlling variables, accuracy of data analysis, logic of argument, logic of experimental design, and/or the dependence on underlying assumptions.</p> <p><b>P1.1C</b> Conduct scientific investigations using appropriate tools and techniques (e.g., selecting an instrument that measures the desired quantity—length, volume, weight, time interval, temperature—with the appropriate level of precision).</p> <p><b>P1.1D</b> Identify patterns in data and relate them to theoretical models.</p> <p><b>P1.1E</b> Describe a reason for a given conclusion using evidence from an investigation.</p> <p><b>P1.1f</b> Predict what would happen if the variables, methods, or timing of an investigation were changed.</p> <p><b>P1.1g</b> Based on empirical evidence, explain and critique the reasoning used to draw a scientific conclusion or explanation.</p> <p><b>P1.1h</b> Design and conduct a systematic scientific investigation that tests a hypothesis. Draw conclusions from data presented in charts or tables.</p> <p><b>P1.1i</b> Distinguish between scientific explanations that are regarded as current scientific consensus and the emerging questions that active researchers investigate.</p> <p><b>P1.2A</b> Critique whether or not specific questions can be answered through scientific investigations.</p>	Fact Hypothesis Law Principle Scientific Method Theory	3 Days
<b>Assessments: Chapter Test, Poster Project, Quizzes, Worksheets, Science Journals</b>				

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<b>Chapter</b>	<b>HSCE's</b>	<b>Vocabulary</b>	<b>Pacing</b>
<p align="center"><b>Unit 2: Motion</b></p> <p>Chapter 2: Newton's 1<sup>st</sup> Law</p> <p>Chapter 3: Linear Motion</p>	<p><b>P2.1A</b> - Calculate the average speed of an object using the change of position and elapsed time.</p> <p><b>P2.1B</b> - Represent the velocities for linear and circular motion using motion diagrams (arrows on strobe pictures).</p>	<p>Acceleration</p> <p>Average Speed</p> <p>Circular Motion</p> <p>Constant Acceleration</p> <p>Displacement</p>	<p align="center">8 Days</p>
	<p><b>P2.1C</b> - Create line graphs using measured values of position and elapsed time.</p> <p><b>P2.1D</b> - Describe and analyze the motion that a position-time graph represents, given the graph.</p> <p><b>P2.1g</b> - Solve problems involving average speed and constant acceleration in one dimension.</p> <p><b>P2.2A</b> - Distinguish between the variables of distance, displacement, speed, velocity, and acceleration.</p> <p><b>P2.2B</b> - Use the change of speed and elapsed time to calculate the average acceleration for linear motion.</p> <p><b>P2.2C</b> - Describe and analyze the motion that a velocity-time graph represents, given the graph.</p> <p><b>P2.2e</b> - Use the area under a velocity-time graph to calculate the distance traveled and the slope to calculate the acceleration</p> <p><b>P2.3a</b> - Describe and compare the motion of an object using different reference frames.</p> <p><b>P2.2</b> Velocity-Time</p> <p><b>P3.4</b> Forces and Acceleration</p> <p><b>P3.2</b> Net Forces</p> <p>Content Expectations: (Content Statement Clarification)</p> <p><b>P2.2g</b> – Apply the independence of the vertical and horizontal initial velocities to solve projectile motion problems.</p> <p><b>P3.4e</b> – Solve problems involving force, mass and acceleration in two-dimensional projectile motions restricted to an initial horizontal velocity with no initial vertical velocity (e.g., a ball rolling off a table).</p> <p><b>P3.2d</b> – Calculate all the forces on an object on an inclined plane and describe the object's motion based on the forces using free-body diagrams.</p>	<p>Frame of Reference</p> <p>Function</p> <p>Graph</p> <p>Linear Motion</p> <p>Motion</p> <p>Motion diagram</p> <p>Position</p> <p>Relative Motion</p> <p>Scalar</p> <p>Speed</p> <p>Time</p> <p>Vector</p> <p>Velocity</p> <p>Position</p> <p>Velocity</p> <p>Average speed</p> <p>Average acceleration</p> <p>Vertical velocity</p> <p>Horizontal velocity</p> <p>Projectile motion</p> <p>Projectile</p> <p>Acceleration Due to Gravity</p> <p>Proportional</p> <p>Net Force</p> <p>Inversely proportional</p> <p>Mass</p> <p>Two-dimensional projectile motion</p> <p>Inclined plane</p> <p>Free-body diagrams</p>	
<p><b>Assessments: Chapter Tests, Quizzes, Worksheets, Labs, Science Journals</b></p>			

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<b>Unit 2: Motion</b>	<b>Chapter</b>	<b>HSCE's</b>	<b>Vocabulary</b>	<b>Pacing</b>
	Chapter 4: Newton's 2 <sup>nd</sup> Law of Motion  Chapter 5: Newton's 3 <sup>rd</sup> Law of Motion	<p><b>P3.1A</b> - Identify the force(s) acting between objects in "direct contact" or at a distance.</p> <p><b>P3.1d</b> - Identify the basic forces in everyday interactions.</p> <p><b>P3.2A</b> - Identify the magnitude and direction of everyday forces (e.g., wind, tension in ropes, pushes and pulls, weight).</p> <p><b>P3.2C</b> - Calculate the net force acting on an object. Clarification: None.</p> <p><b>P3.3A</b> - Identify the action and reaction force from examples of forces in everyday situations (e.g., book on a table, walking across the floor, pushing open a door).</p> <p><b>P3.4A</b> - Predict the change in motion of an object acted on by several forces.</p> <p><b>P3.4B</b> - Identify forces acting on objects moving with constant velocity (e.g., cars on a highway).</p> <p><b>P3.4C</b> - Solve problems involving force, mass, and acceleration in linear motion (Newton's second law).</p> <p><b>P3.6C</b> - Explain how your weight on Earth could be different from your weight on another planet.</p>	Acceleration Action/Reaction Forces Atoms Contact forces Direction of a force Electric Force Electromagnetic Force Equal & Opposite Force Force Friction Gravitational Force Inverse square law Inversely proportional Linear motion Magnitude of a force Mass Molecules Net force Newton's First Law Newton's Second Law Newton's Third Law Proportional Scalar Speed Strong nuclear force Tension Vector Velocity Weight	12 Days
<b>Assessments: Chapter Test, Quizzes, Worksheets, Labs, Paper Airplane Project, Science Journals</b>				

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<b>Unit 4: Momentum</b>	<b>Chapter</b>	<b>HSCE's</b>	<b>Vocabulary</b>	<b>Pacing</b>
	Chapter 6: Momentum	<p><b>P3.4f</b> - Calculate the changes in velocity of a thrown or hit object during and after the time the force acts it on.</p> <p><b>P3.4g</b>- Explain how the time of impact can affect the net force (e.g., air bags in cars, catching a ball).</p> <p><b>P3.5a</b> - Apply conservation of momentum to solve simple collision problems.</p> <p><b>P3.3b</b> - Predict how the change in velocity of a small mass compares to the change in velocity of a large mass when the objects interact (e.g., collide).</p> <p><b>P3.3c</b> - Explain the recoil of a projectile launcher in terms of forces and masses.</p> <p><b>P3.3d</b> - Analyze why seat belts may be more important in autos than in buses.</p>	Acceleration Average velocity Change in velocity Collision $F_{net}=ma$ Inversely proportional Law of Conservation of Momentum Mass Momentum Net Force Newton's Second Law Newton's Third Law Projectile Proportional Vector Velocity	8 Days
<b>Assessments: Chapter Test, Poster Project, Quizzes, Worksheets, Egg Drop Project</b>				



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<b>Unit 7: Mechanical Waves</b>	<b>Chapter</b>	<b>HSCE's</b>	<b>Vocabulary</b>	<b>Pacing</b>
	Chapter 19 & 20: Vibrations and Waves  Chapter 21 & 22: Sound	<p><b>P4.4A</b> - Describe specific mechanical waves (e.g., on a demonstration spring, on the ocean) in terms of wavelength, amplitude, frequency, and speed.</p> <p><b>P4.4B</b> - Identify everyday examples of transverse and compression (longitudinal) waves.</p> <p><b>P4.4C</b> - Compare and contrast transverse and compression (longitudinal) waves in terms of wavelength, amplitude, and frequency.</p> <p><b>P4.4d</b> - Demonstrate that frequency and wavelength of a wave are inversely proportional in a given medium.</p> <p><b>P4.4e</b> - Calculate the amount of energy transferred by transverse or compression waves of different amplitudes and frequencies (e.g., seismic waves).</p> <p><b>P4.5A</b> - Identify everyday examples of energy transfer by waves and their sources.</p> <p><b>P4.5B</b> - Explain why an object (e.g., fishing bobber) does not move forward as a wave passes under it.</p> <p><b>P4.5C</b> - Provide evidence to support the claim that sound is energy transferred by a wave, not energy transferred by particles.</p> <p><b>P4.5D</b> - Explain how waves propagate from vibrating sources and why the intensity decreases with the square of the distance from a point source.</p> <p><b>P4.5E</b> - Explain why everyone in a classroom can hear one person speaking, but why an amplification system is often used in the rear of a large concert auditorium.</p> <p><b>P4.8c</b> - Describe how two wave pulses propagated from opposite ends of a demonstration spring interact as they meet.</p> <p><b>P4.8d</b> - List and analyze everyday examples that demonstrate the interference characteristics of waves (e.g., dead spots in an auditorium, whispering galleries, colors in a CD, beetle wings).</p>	Compression (longitudinal) wave Demonstration spring Diffraction Electromagnetic wave Frequency Hertz Interference Inverse square law Inversely Proportional Mechanical wave Point source Proportional Refraction Seismic wave Sound wave Superimpose Transporting matter and/or energy Transverse wave Vibrations Water wave Wave amplitude Wave medium Wave propagation Wave pulse Wave source Wave speed Wave velocity Wavelength	8 Days
<b>Assessments: Chapter Test, Quizzes, Worksheets, Labs, Science Journals</b>				

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<b>Unit 8: Electromagnetic Waves</b>	<b>Chapter</b>	<b>HSCE's</b>	<b>Vocabulary</b>	<b>Pacing</b>
	Chapters: 27, 28, 29, 30, 31: Color, Reflection and Refraction, Light Emission and Quanta  Chapter 26: Properties of Light	<p><b>P4.6A</b> - Identify the different regions on the electromagnetic spectrum and compare them in terms of wavelength, frequency, and energy.</p> <p><b>P4.6B</b> - Explain why radio waves can travel through space, but sound waves cannot.</p> <p><b>P4.6C</b> - Explain why there is a time delay between the times we send a radio message to astronauts on the moon and when they receive it.</p> <p><b>P4.6D</b> - Explain why we see a distant event before we hear it (e.g., lightning before thunder, exploding fireworks before the boom).</p> <p><b>P4.6e</b> - Explain why antennas are needed for radio, television, and cell phone transmission and reception.</p> <p><b>P4.6f</b> - Explain how radio waves are modified to send information in radio and television programs, radio-control cars, cell phone conversations, and GPS systems.</p> <p><b>P4.6g</b> - Explain how different electromagnetic signals (e.g., radio station broadcasts or cell phone conversations) can take place without interfering with each other.</p> <p><b>P4.6h</b> - Explain the relationship between the frequency of an electromagnetic wave and its technological uses.</p> <p><b>P4.8A</b> - Draw ray diagrams to indicate how light reflect off objects or refracts into transparent media.</p> <p><b>P4.8B</b> - Predict the path of reflected light from flat, curved, or rough surfaces (e.g., flat and curved mirrors, painted walls, paper).</p> <p><b>P4.8e</b> - Given an angle of incidence and indices of refraction of two materials, calculate the path of a light ray incident on the boundary (Snell's Law).</p> <p><b>P4.8f</b> - Explain how Snell's Law is used to design lenses (e.g., eyeglasses, microscopes, telescopes, binoculars).</p> <p><b>P4.9A</b> - Identify the principle involved when you see a transparent object (e.g., straw, a piece of glass) in a clear liquid.</p> <p><b>P4.9B</b> - Explain how various materials reflect, absorb, or transmit light in different ways.</p> <p><b>P4.9C</b> - Explain why the image of the Sun appears reddish at sunrise and sunset.</p>	Absorption Acceleration Analog Angle of incidence Angle of reflection Angle of refraction Antenna Charges Diffraction Digital Electric field Electromagnetic Wave Energy Frequency Incident wave Infrared waves Interference Law of Reflection Lens Magnetic field Microwaves Modulation Radio waves Ray diagram Reception Reflected wave Reflection Refracted wave Refraction Snell's Law Sound waves Speed of light Transmission Ultraviolet light Visible light Wavelength X-rays	10 Days
<b>Assessments: Chapter Test, Quizzes, Worksheets, Labs, Science Journals</b>				

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Unit 9: Electric Forces and Current	Chapter	HSCE's	Vocabulary	Pacing
	<p>Chapters 22 &amp; 23: Electrostatics and Electric Current</p> <p>Chapter 25: Electromagnetic Induction</p>	<p><b>P3.1b</b> - Explain why scientists can ignore the gravitational force when measuring the net force between two electrons.</p> <p><b>P3.1c</b> - Provide examples that illustrate the importance of the electric force in everyday life.</p> <p><b>P3.7A</b> - Predict how the electric force between charged objects varies when the distance between them and/or the magnitude of charges change.</p> <p><b>P3.7B</b> - Explain why acquiring a large excess static charge (e.g., pulling off a wool cap, touching a Van de Graff generator, combing) affects your hair.</p> <p><b>P3.7c</b> - Draw the redistribution of electric charges on a neutral object when a charged object is brought near.</p> <p><b>P3.7d</b> - Identify examples of induced static charges.</p> <p><b>P3.7e</b> - Explain why an attractive force results from bringing a charged object near a neutral object.</p> <p><b>P3.7f</b> - Determine the new electric force on charged objects after they touch and are then separated.</p> <p><b>P3.7g</b> - Propose a mechanism based on electric forces to explain current flow in an electric circuit.</p> <p><b>P3.8b</b> - Explain how the interaction of electric and magnetic forces is the basis for electric motors, generators, and the production of electromagnetic waves.</p>	<p>Charged object Conductor Contact forces Coulomb's Law Direction of a force Distribution of electric charge Electric charge Electric circuit Electric force Electric generator Electric motor Electric potential Electrical current Electrically neutral Electromagnetic force Electromagnetic wave Electron Force Forces at a distance Friction Gravitational force Induction Inverse square law Inversely proportional Like charge Magnet Magnetic force Magnitude of a force Magnitude of charge Moving electrical charge Moving magnet Net force Opposite charge Proportional Proton Repel/attract Static charge Van de Graff generator Modulation Radio waves Ray diagram Reception Reflected wave Reflection Refracted wave Refraction Snell's Law Sound waves Speed of light Transmission Ultraviolet light Visible light Wavelength X-rays</p>	<p>5 Days</p>
<p><b>Assessments: Chapter Test, Quizzes, Worksheets, Labs</b></p>				

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	<b>Chapter</b>	<b>HSCE's</b>	<b>Vocabulary</b>	<b>Pacing</b>
<b>Unit 10: Energy and Society</b>	Chapter 33 & 34: The Atomic Nucleus and Radioactivity	<b>P4.1B</b> - Explain instances of energy transfer by waves and objects in everyday activities (e.g., why the ground gets warm during the day, how you hear a distant sound, why it hurts when you are hit by a baseball). <b>P4.2D</b> - Explain why not all the stored energy in gasoline transforms to mechanical energy of a vehicle.	Atomic bonding principles Atomic configuration Atomic energy Atomic mass Atomic nuclei/nucleus Atomic number Atomic reaction Atomic weight By-product Chemical bond $E=mc^2$ Earth's crust Earth's external energy sources Earth's internal energy sources Efficiency Electromagnetic radiation Electromagnetic spectrum Energy lost Energy transfer Energy transformation Forms of energy Gasoline Heat Home hot water heater Infrared light Mass to energy conversion Matter Mechanical energy Microwave Neutron Nuclear decay rate Nuclear energy Nuclear fission Nuclear force Nuclear fusion Nuclear mass Nuclear reaction Nuclear stability Periodic table of the elements Potential energy Pressure Proton Radio wave Radioactive decay Radioactive isotope Ratio Release of energy Solar energy Speed of light Spontaneous nuclear reaction Star composition Stellar energy Stored energy	8 Days  (End of 2 <sup>nd</sup> Semester)
	Chapter 11: The Atomic Nature of Matter	<b>P4.11a</b> - Calculate the energy lost to surroundings when water in a home water heater is heated from room temperature to the temperature necessary to use in a dishwasher, given the efficiency of the home hot water heater.		
	Chapter 32: The Atom and Quantum	<b>P4.12A</b> - Describe peaceful technological applications of nuclear fission and radioactive decay. <b>P4.12B</b> - Describe possible problems caused by exposure to prolonged radioactive decay.		
	Chapter 35: Special Theory of Relativity	<b>P4.12C</b> - Explain how stars, including our Sun, produce huge amounts of energy (e.g., visible, infrared, or ultraviolet light). <b>P4.12d</b> - Identify the source of energy in fission and fusion nuclear reactions.		
	Chapter 36: General Theory of Relativity			



			Technological applications Temperature Thermal energy Total energy input Ultraviolet light Ultraviolet radiation Useful energy output Useful work Vacuum Visible light Waves Weight of subatomic particles X-ray	
<b>Assessments: Chapter Test, Quizzes, Worksheets, Labs</b>				